

## Game Rules

Each player picks a coloured counter.

Choose one player to be the question master (and one deputy for when it's the question masters turn).

To start each player rolls the dice and the player with the highest number goes first.

Roll the dice and move the number of squares rolled.

If you land on a coloured square you must answer a question from the cards of the same colour (e.g. if you land on a pink square you answer a pink question).

If you answer the question correctly you stay on that square, if you answer incorrectly you move back two squares (you don't have to answer a question of the colour you move back to if that square is coloured).

If you land on a climate friendly picture square you can move ahead one square without answering a question.

If you land on an arrow square, you must move to the square it is pointing too.

The player who reaches the end first is the winner.

